

Kiawa Dempsey

3D Animator



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Objective

Creative and detail-oriented 3D Animator with strong foundational knowledge of animation principles and proficiency in Autodesk Maya, Cinema 4D, and Adobe Creative Suite. Seeking to contribute imaginative storytelling and technical skill to a collaborative studio environment.

Education

Bachelor of Arts Digital Arts and Sciences (August 2022 - April 2026)

University of Florida, Gainesville, FL

- Relevant Coursework: DIG4354 - 3D Character Animation, DIG3305C - 3D Digital Animation Technique, DIG4306C - Advanced Digital Animation Technique, DIG3526C - Design & Production Studio 2, DIG4154 - Writing for Interactive Media, DIG3433 - Digital Storytelling

Experience

Activities Coordinator - UF Animation Club, Gainesville, FL (August 2025 - Current)

- Organizes bi-weekly club events, workshops, and social activities to enhance member engagement and learning
- Coordinates with industry professionals for guest speaker sessions, networking opportunities, and collaborative projects
- Serves as the primary point of contact for external partners and vendors to ensure smooth event execution

Design Team Artist - UF Swampcon, Gainesville, FL (October 2024 - Current)

- Designs custom artwork for a convention of over 3000 attendees, meeting their creative vision and ensuring satisfaction with the final product
- Contributes to the creative process through original ideas and inspiration
- Aids in the creation of eye-catching promotional material

Freelance Graphic Designer, SWCA Environmental Consultants (July 2025 - August 2025)

- Created and presented concept mockups that captured the project's creative direction
- Translated feedback into impactful design revisions to achieve polished final visuals
- Delivered cohesive brand assets and ensured consistency across all materials

Skills

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|------------------------------|-----------------------------------|
| • Autodesk Maya | • 3D Animation |
| • Cinema4D | • 3D Modeling |
| • Adobe Creative Cloud Suite | • Creative Writing |
| • Character Design | • Editing |
| • Digital Illustration | • Programming (C++, Python, HTML) |
| • Problem Solving | • Communication |